TEQ Home Center

USER MANUAL

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1. Overview

This is the manual for the EQOmmand software that will help you control your house and get an overview of all devices attached to your controller. This manual describes the usage, installation and configuration of the software using screenshots.
Section 0 and 4 describe the user interface that is visible during normal usage of the software. Section 4 explains how to install the software from scratch and section 1 explains all configuration screens in detail.

2. Home control

The main window has a title bar on top, a menu bar in the bottom and the contents in the middle. The contents can exist of a floor plan, a group or an extra. When switching between *home control, extra* or *configuration,* the opened floor plan or group will reopen when *home control* is clicked. figure 1: general user interface 1 illustrates the general user interface that users will see upon start-up of the fully configured software.

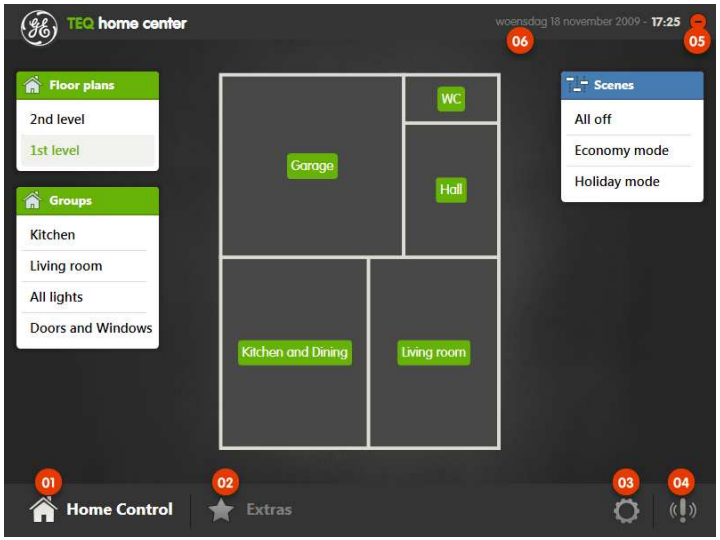


figure 1: general user interfaces

01: *HOME CONTROL* contains all the functionalities to control your home.
02: *EXTRAS* contains one or more plug-ins. Plug-ins are completely independent small programs you can add to your software to extend the functionalities. By default this will contain one plug-in, the *CLOCK*.
03: Open *CONFIGURATION* panel.
04: Clicking this icon will open recent warnings or events. And it shows the status of your connection to the controller (more info next image).
05: Minimise button. By default the software will open full screen. You can click this button when you want to minimise the window or close the software.
06: The current date and time.

Warnings or events will appear when the software wants to notify the user. When the connection to an automatically connected controller is lost, the user will be notified. The background colour of the notification icon indicates the connection to the controllers; figures 2 to 4 illustrate the different states of the icon.

 figure 2: no new events	**Normal status** Currently you have no new warnings

 figure 3: new events	**Warning / event status (blue)** Currently you have 4 new warnings / events

 figure 4: new events and no connection	**Connection to the controller is lost** When the connection to one or more controllers is lost, the warning icon will turn red. This applies only on controllers configured to connect automatically.

2.1. Floor plan

A floor plan represents a level in your house where you can control the devices of. When a floor plan is chosen from the submenu on the left, the full floor plan is shown. You can choose to zoom in into the rooms of the floor plan and control all the devices that are present in that room.
On the right of the screen, the attached scenes are shown and will activate when you click on it. The scenes can be attached to the floor plan itself or to a specific room. The scenes are adjusted to the item that is currently visible to the user.

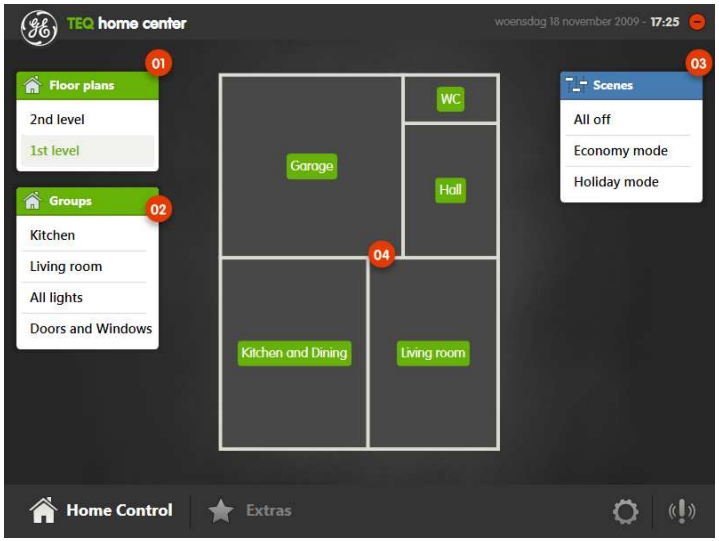


figure 5: floor plan overview

01: List of floor plans. Click one to open it.
02: List of groups. Click one to open it.
03: List of scenes linked to the current floor plan.
04: The floor plan itself. You can click any space to zoom in to it.

When you have clicked a room of the floor plan, the room is maximised relative to the screen. You can choose to switch between the rooms by clicking on another room. When you want to zoom out to the full floor plan, you can click out of the rooms and floor plan.

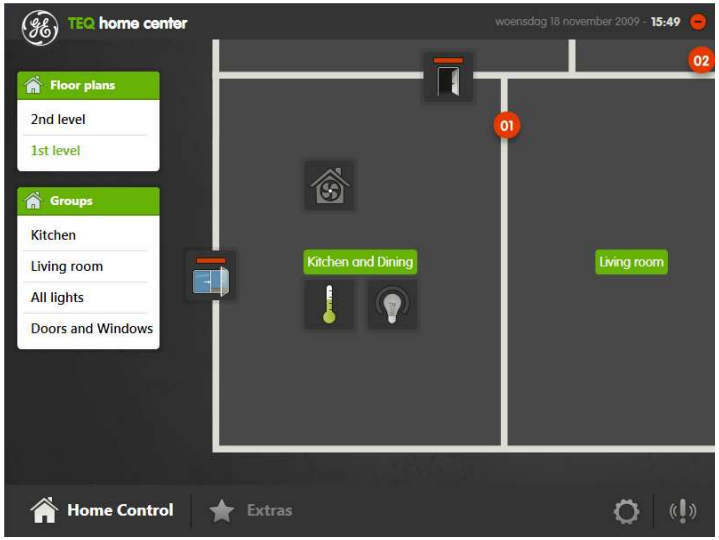


figure 6: zoomed in floor plan

01: When zoomed in, the devices in the selected room will appear. Click on a device to op its detail page.
02: The list of scene linked to this space.

As soon as you clicked on a configurable device the details of this device will open (not a door or window). You can edit the status of this device and then exit the detail by clicking next the detail window.

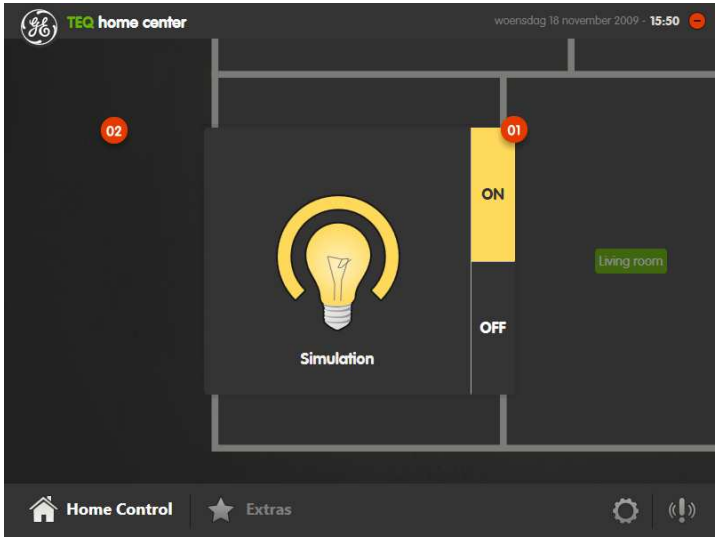


figure 7: floor plan device detail

01: Detail page of the opened device.
02: Click anywhere outside of the detail page to close it.

2.2. Group

A group can represent a logical grouping of devices such as all heating, all lights, doors, windows ... or can represent a physical space in your house. For each group, a different background image can be shown. When the window of the software is scaled, the devices are scaled with the background to appear on the same spot on the background.
The functionalities of the devices are the same as in the room of a floor plan. You can click on a device to see its details and configure the device.

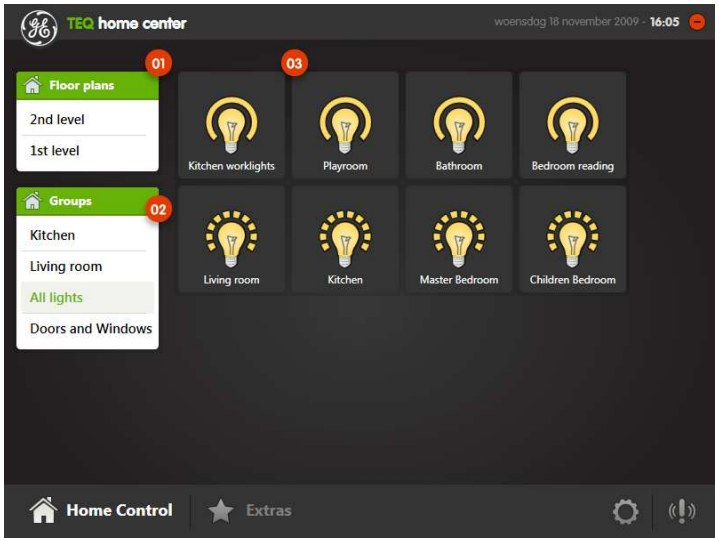


figure 8: Group overview

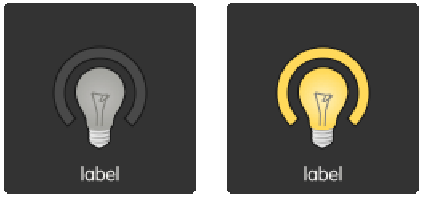
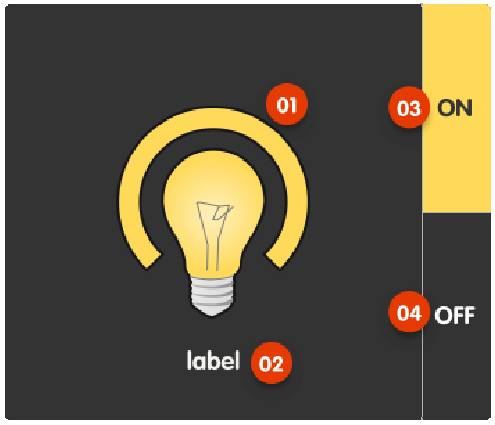
01: List of floor plans. Click one to open it.
02: List of groups. Click one to open it.
03: All the devices belonging to this group. Click one to open its detail page. Drag and drop the device to move them to desired place.

2.3. Devices

This section gives a list of all possible devices that are visible on the floor plan or group. When configuring these sections, you can choose to either show the small icon or medium sized icon. When you click on the icon (small or medium), the detail page is shown on top where you can configure the device.

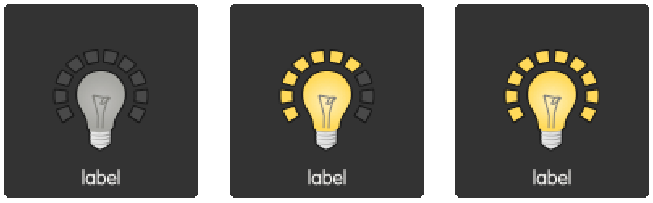
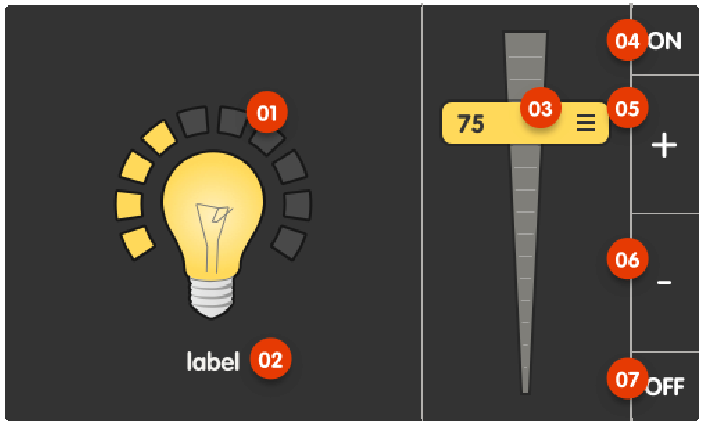
2.3.1. Lamp

The lamp represents a toggle lamp in your house and can either be on or off.

	Small icon size Status OFF / ON
	**Medium icon size** Status OFF / ON
 figure 9: Lamp detail	**Detail page** **01:** The line above the light bulb shows the On or OFF status. **02:** The label shows the name of the device. **03:** Press the *OFF* button to switch the light off. **04:** Press the *ON* button to switch the light on

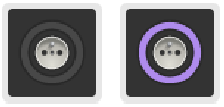
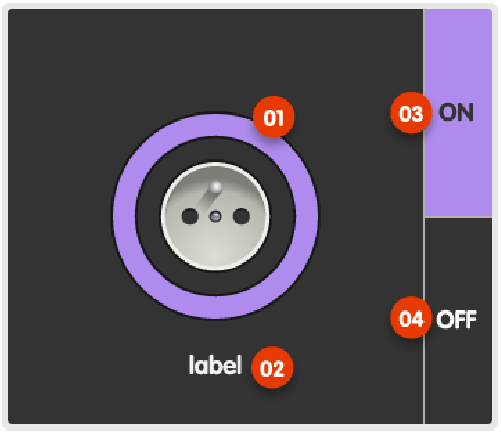
2.3.2. Dimmer

The dimmer represents a dimmer lamp in your house. You can choose to either put it on, off or choose a percentage in the details page. This percentage can be set by using the slider or clicking the + or - button.

	Small icon size Status 0% / 60% / 100%
	**Medium icon size** Status 0% / 60% / 100%
 figure 10: Dimmer detail	**Detail page** **01:** The blocks above the light bulb show the percentage of the dimmer. The light bulb shows the ON/OFF status. **02:** The label shows the name of the device. **03:** The slider can be moved up and down to lower or higher the percentage of the dimmer. **04:** The *ON* button will set the dimmer at full capacity 100%. **05:** The + button increases the percentage. Keep pressing the button to increase faster. **06:** The - button decreases the percentage. Keep pressing the button to decrease faster. **07:** The *OFF* button will set the dimmer at zero capacity 0%.

2.3.3. Socket

The socket represents a socket in your house where a device can be attached to such as a television. When showing the detail page, you can choose to either put the device on or off.

	**Small icon size** Status OFF / ON
	Medium icon size Status OFF / ON
 figure 11: Socket detail	**Detail page** **01:** The line around the power plug shows the ON/OFF status. **02:** The label shows the name of the device. **03:** The *ON* button will switch the power plug on. **04:** The *OFF* button will switch the power plug off.

2.3.4. Shutter

The shutter shows the status of your shutter. You can choose to put it up, down or stop it while running in the details page.

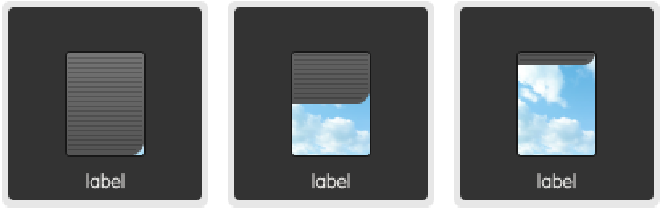
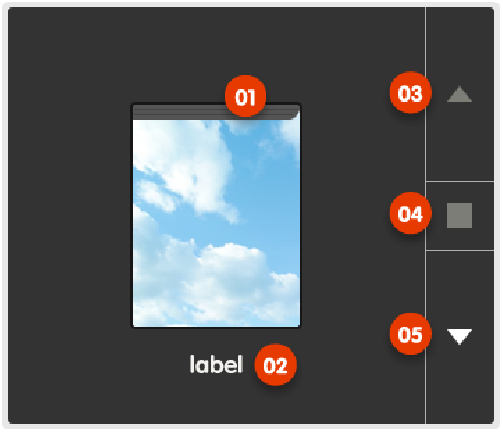
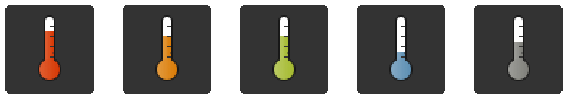
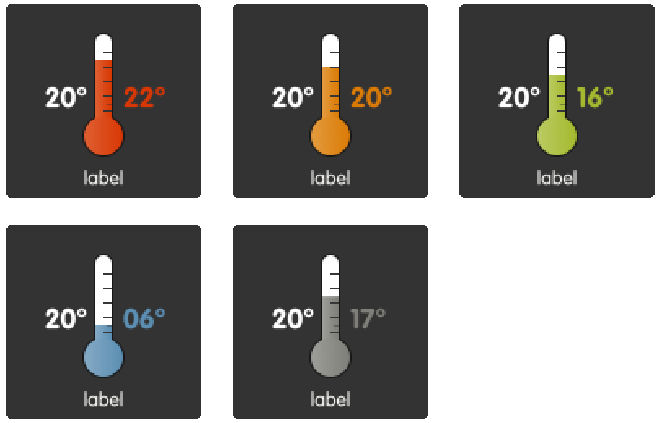
<table>
<tr>
<td> </td>
<td>Small icon size
Status CLOSED / HALFWAY OPEN / OPEN</td>
</tr>
<tr>
<td> 
</td>
<td>Medium icon size
Status CLOSED / HALFWAY OPEN / OPEN</td>
</tr>
<tr>
<td> 

figure 12: Shutter detail</td>
<td>Detail page

01: The icon shows the opened status.
02: The label shows the name of the device.
03: The UP button will move the blinds up until they are fully opened, or until you press the STOP button.
04: The STOP button will stop the blinds.
05: The DOWN button will move the blinds down until they are fully closed, or until you press the STOP button.</td>
</tr>
</table>

2.3.5. Thermostat

The thermostat icon represents the chosen and current temperature in a certain room. The colour represents the chosen program; the height of the bar represents the chosen temperature. A program comes with a preset temperature which you can choose to change temporarily.

	**Small icon size** Status Comfort (red) / Economic (orange) / Night (green) / Away (bleu) / Manual (grey)
	**Medium icon size** Status Comfort (red) / Economic (orange) / Night (green) / Away (bleu) / Manual (grey)

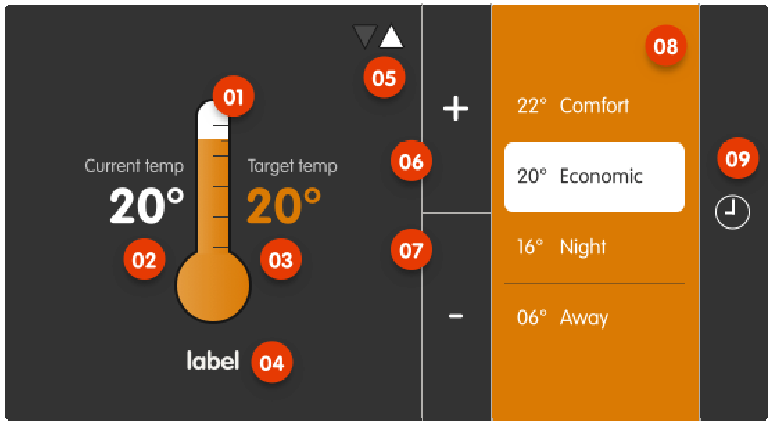


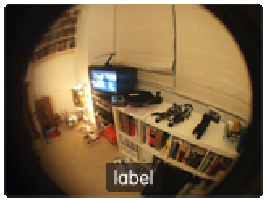
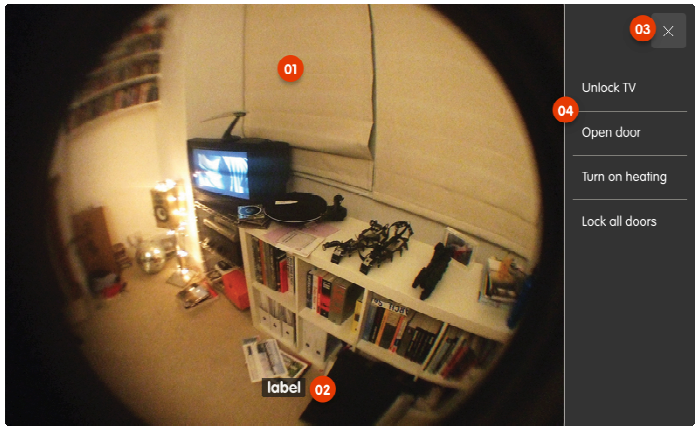
figure 13: Thermostat detail

Detail page

01: The icon shows the chosen regime, and the current temperature.
02: The current temperature.
03: The target temperature.
04: The label shows the name of the device.
05: The arrows indicate if the system is heating (up) or cooling (down).
06: Pressing the + button increases the temperature by 0,5°.
07: Pressing the – button decreases the temperature by 0,5°.
08: In this menu you can select the regime of your choice.
09: The *CLOCK* button can turn the clock off to switch to manual mode.

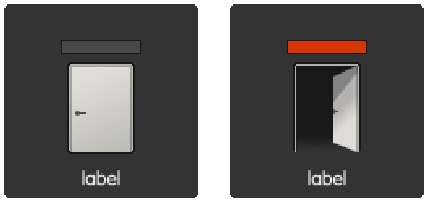
2.3.6. Camera

The camera icon represents an IP camera present in your network. The medium sized icon already gets the live feed from the camera and shows it in your group or floor plan. In case you want to show multiple cameras in the same group, know that video demands a lot of processing power from your system.

	Small icon size Shows the icon of the camera
	**Medium icon size** Shows a live preview of the camera in medium size, if no image appears you will have to check your camera setting (see item 2.3 Cameras)
 figure 14: Camera detail	**Detail page** **01:** The image filmed by the camera. If no image appears you will have to check your camera setting (see item 2.3 Cameras). **02:** The label shows the name of the camera. **03:** Press the *CLOSE* button to close the camera. **04:** List of camera actions. These actions are scenes that can be coupled to a camera on the camera settings page (see item 2.3 Cameras).

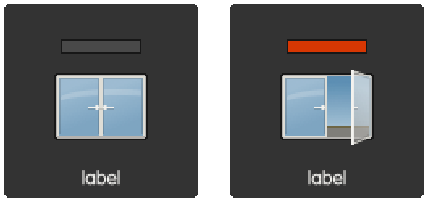
2.3.7. Door

The door represents a door sensor in your house. You cannot edit this device, clicking it will not open a detail page.

	Small icon size Status CLOSED / OPEN
 figure 15: Door icon	**Medium icon size** Status CLOSED / OPEN

2.3.8. Window

The window represents a window sensor in your house. You cannot edit this device, clicking it will not open a detail page.

	Small icon size Status CLOSED / OPEN
 figure 16: Window icon	**Medium icon size** Status CLOSED / OPEN

3. Extras

Extras contain all the plug-ins added to your system. A plug-in is a small program that operates independently from the main software. You can write your own plug-ins, or in the future there will be more plug-ins available for download on the website.

figure 17: Extras overview

01: Menu showing all the plug-ins installed in the software. By default the *CLOCK* will be preinstalled.

3.1. Clock

The clock plug-in is standard in the software and shows the current time and date.

figure 18: Clock plug-in

01: Clock showing the current system time.
02: The current date.

4. Installation

4.1. System requirements

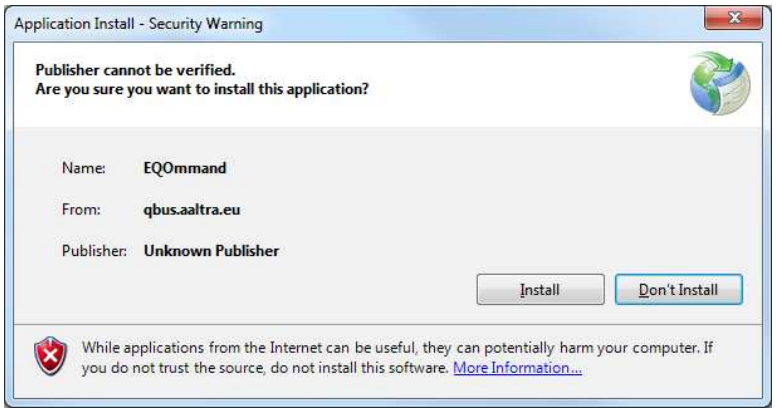
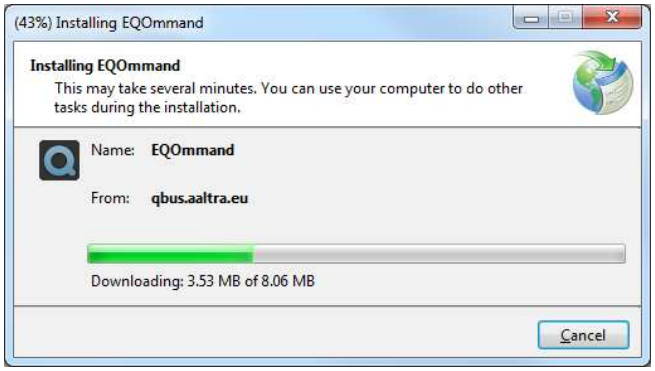
Resolution: minimum 800x600, 1024x768 recommended
OS: Windows XP SP2 or higher
CPU: 1Ghz Pentium or compatible
RAM: 512Mb
Free HD space: 500Mb
Ethernet connection

.NET framework 3.5
SQL server express 2005 or higher

4.2. Installation

Go to following url: http://ge.aaltra.eu/teqhomecenter/publish.htm and click the *install* button.

	When the file download dialog appears, click the save button and choose a location on your harddisk.

	As soon as the software is downloaded, choose to *run* the setup. This will guide you through the installation of the software.
	The installation wizard will ask you if you want to install the software on your computer, press the *install* button.
	The software will be automatically downloaded to your computer and installed in the programs folder.

4.3. Startup

The first time you start the software, it will show what is necessary for the software in order to function right. As soon as you have added a controller and group or floor plan, the dialog will disappear. Go to the configuration section to get all detailed information of how to add the information.

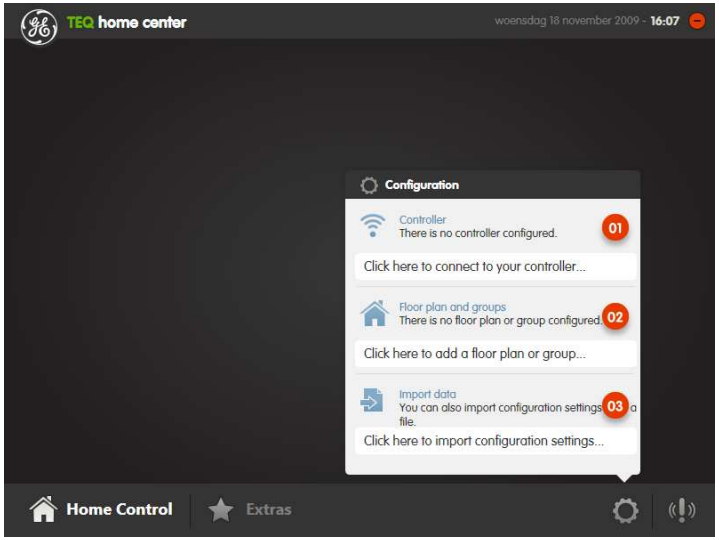


Figure 19: First startup screen

01: First you will have to add one ore more controllers to the software. This can be done by clicking the link, or via Configuration > Connection.
02: Secondly you can draw a floor plan, or create a group. This can be done by clicking the link, or via Configuration > Home Control.
03: You can also import the configuration from another software installation. This can be done by clicking the link, or via Configuration > Import/Export.

5. Configuration

This section describes how to configure the software in order to use it. To configure the software in the fastest way, you first make a connection to a controller and you add the possible cameras from your house. Then all devices will be present to be placed in the groups and floor plans you will create. When you have set up a full configuration already, you can choose to export these settings and import them into a clean setup.

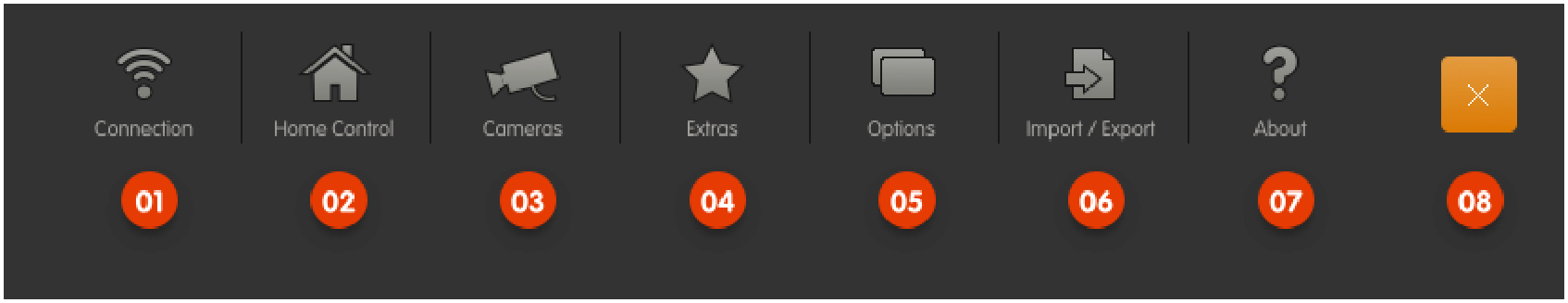


Figure 20: Configuration menu overview

01: Connection – configure the connection to one or more controllers
02: Home Control – configure groups and floor plans, and add/edit the devices
03: Cameras – configure the cameras
04: Extras – manage the plug-in's in the software
05: Options – Set the software language, password protect the configuration, review the warning logs, cleaning mode screen lock
06: Import / Export – import or export your configuration settings
07: About – information about the software manufacturer, the version number, en the license agreement
08: Quit the configuration panel

5.1. Connection to controller

In order to be able to communicate with the controller you will have to set up a connection. The software can connect to one or more controllers. Once a controller is added it will be saved to the list. You can always choose to disconnect from a controller without removing its settings from memory. The status to all auto connecting controllers is shown in the overview of the connection tab in the configuration.

To connect to a controller which is connected through USB, you have to make sure no other programs are using the controller. Only one program at a time can connect to one serial port. To connect to a controller which is using Ethernet, you have to make sure your firewall allows the home center to send and receive commands.

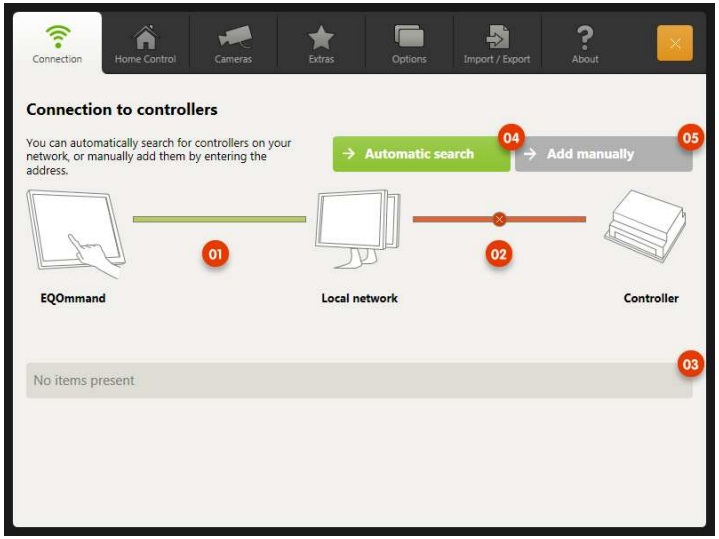


figure 21: Connection overview

01: Connection status of the software to your local network (green is connected, red is disconnected).
02: Connection status of the software to the controller (green is connected, red is disconnected).
03: List of saved controllers.
04: Start the automatic search for controllers.
05: manually add a controller.

5.1.1. Automatic search

Automatic search will search your local network for detectable controllers; if the controller is in another part of your local network (divided by a switch) it will not be found due to security reasons.

When you chose a found controller, you will be redirected to the detail page with all available information filled in (see next section)

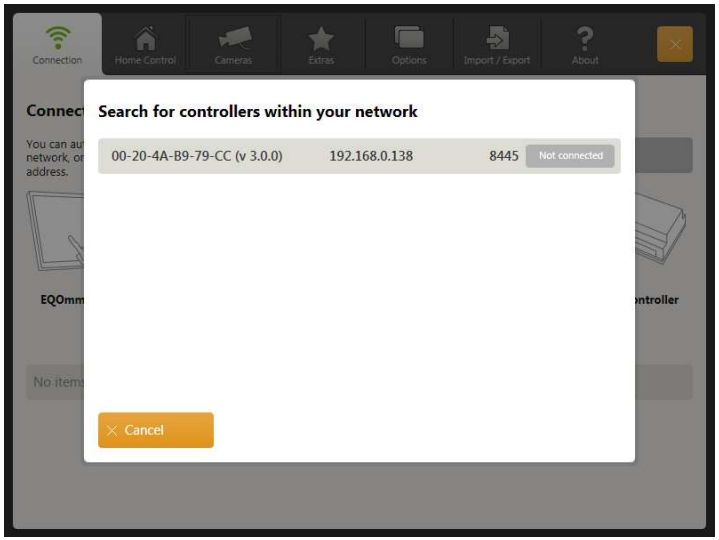


figure 22: Automatic controller search

List of controllers found on the network.
Click to select one.

In case the automatic search can't find your controller:

- If your controller is connected through USB, another program is using the controller or the USB driver is not installed properly. Disconnect any program that could interfere with the home center, and download the USB driver from www.ftdichip.com .

- If your controller is connected through Ethernet:
  - Make sure the Ethernet cable is connected in the controller
  - The software can only perform an auto-search within the local network. If you want to connect to a controller outside your local network you have to enter the IP address manually.
  - All controllers connect to port 8445, this number can only be different if you connect to a controller outside your local network.
  - Check your firewall settings and make sure these rules are present:
    1. Allow all TCP traffic on port 8445 (connecting to the controller)
    2. Allow all UDP traffic on port 30718 (automatic search)
    3. Allow the home center software to communicate over the internet

5.1.2. Add manually

If your controller hasn't been found by the automatic search you can try to add it manually. You will be redirected to the controller details form and have to enter all information manually.

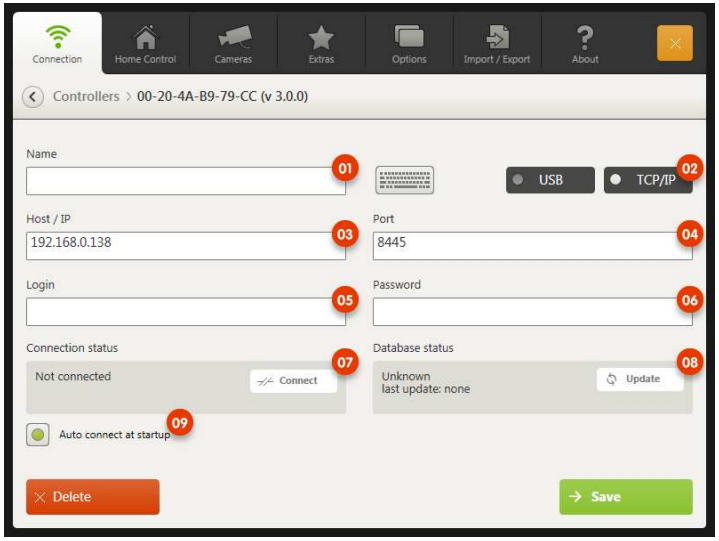


figure 23: controller detail form

01: Give your controller a name.
02: A controller can be connected trough USB or TCP/IP.
03: The host or IP-address where the controller can be found. When the controller is connected trough USB, the COM-port has to be entered.
04: The TCP port number. When connected trough USB this field will be disabled. The default TCP port is 8445.
05 & 06: Login and password for logging in to the controller. If the controller is not password protected, these fields can be left blank. The default credentials for a newly installed controller are for login QBUS and a blank password.
07: Connection status shows if you are connected to the controller (green is connected, grey is disconnected). To connect to the controller click the *connect* button in the upper right corner.
08: Database status shows if the database is up to date. The first time you connect to a controller you will always have to update the database. This can be done by clicking the *update* button in the upper right corner. When the database is not up to date the devices of this controller will be empty or outdated. Once the controller is saved, the software will check for updates automatically when starting up.
You can upload the right database with the System Manager III.
09: Check this box if you want the software to connect to the controller automatically on start-up.

5.2. Home control

The home control tab shows all present groups and levels in your configuration. You can click a level or group in order to edit it. Click the add button to create a new group or level, the order button will activate the order sliders where you can drag and drop the level or group into its right place.

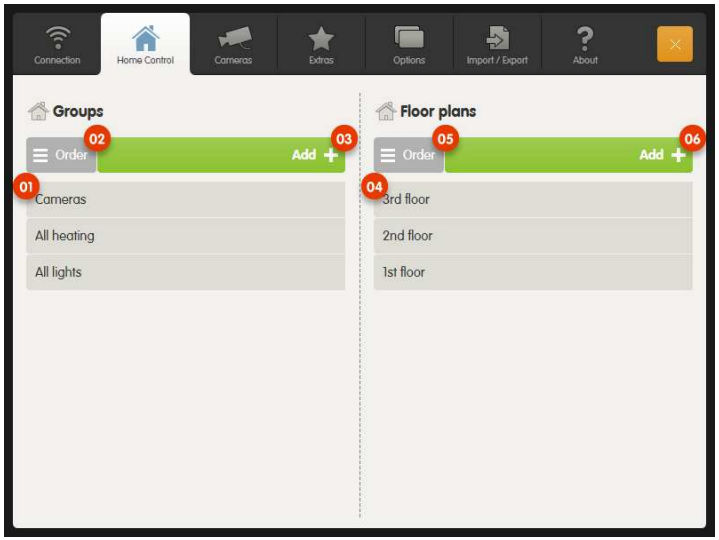


Figure 24: Home control

01: List of groups added to the software.
02: Change the order of the groups.
03: Add a new group.
04: List of floor plans added to the software.
05: Change the order of the floor plans.
06: Add a new floor plan.

Figure 25: Home control - edit list order

01: When you have clicked the *ORDER* button, each item in the list will get a *DRAG* icon. Now you can drag and drop items to rearrange the list.
02: When you are ready, just click the *ORDER* button again to save.

5.2.1. Add group

As soon as you clicked the add button in the home control overview, the new group wizard shows up. This wizard will guide you to create the group with success. You can choose to either add a group with or without a background. If you choose to use no background, a dark background is used where your icons will be placed upon.
When you choose an image, it is recommended to not use high definition images when your system resources are low.

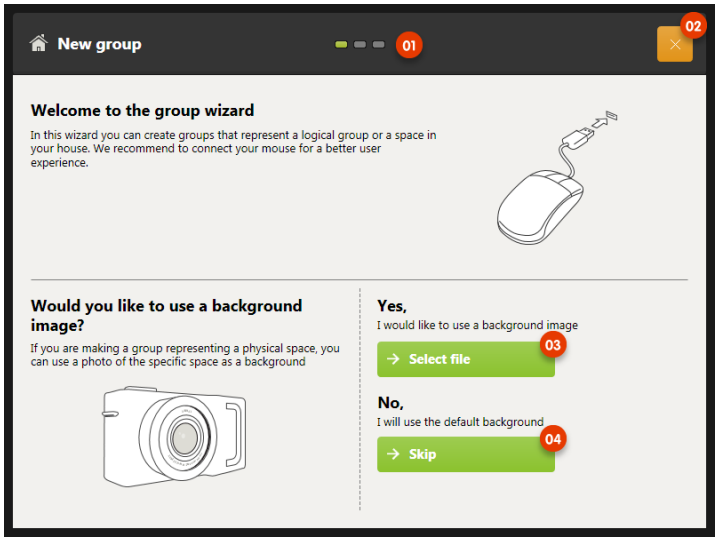

New group
01
02
Welcome to the group wizard
In this wizard you can create groups that represent a logical group or a space in your house. We recommend to connect your mouse for a better user experience.
Would you like to use a background image?
If you are making a group representing a physical space, you can use a photo of the specific space as a background
Yes,
I would like to use a background image
Select file
03
No,
I will use the default background
Skip
04

figure 26: Add group wizard

01: Progress indicator
02: Close the wizard – all progress will be lost
03: Select an image to use as background for the group
04: Skip the image

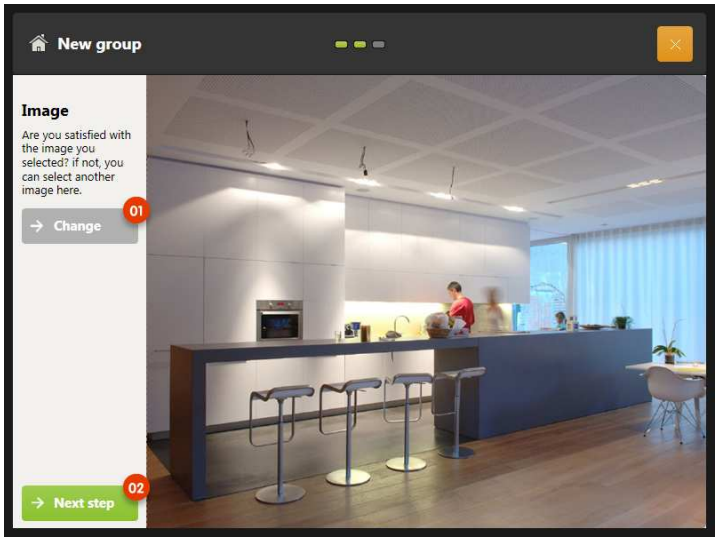
When you chose to select a background file, the file selector will appear. You can navigate through the folder structure of your computer using the file selector. To go a level up (parent folder) you can click on the desired folder in the breadcrumb.

figure 27: Add group image selector

Select an image to use as a background from your local pc.

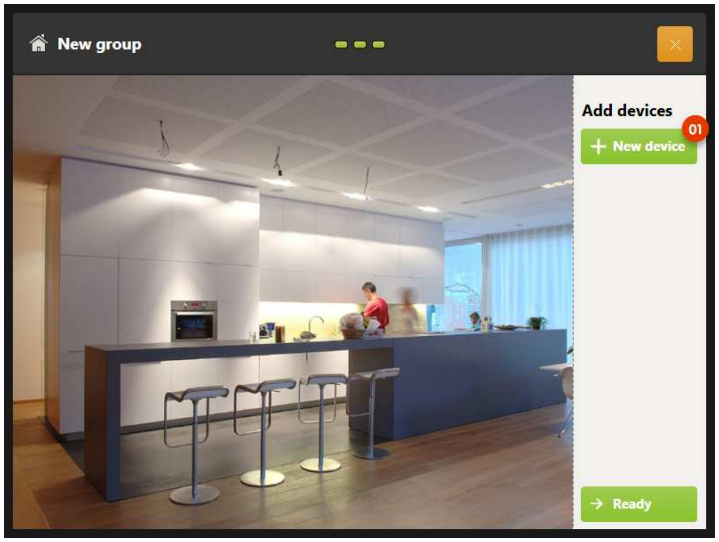
01: The directory path. You can click any directory level to open it.
02: If the path becomes to long, the *ARROW* button on the left will activate. Click this button to view the remaining directories.
03: Select an image file.
04: Click the *SELECT* button to confirm.

As soon as you have selected a file, the image is loaded and visualised.

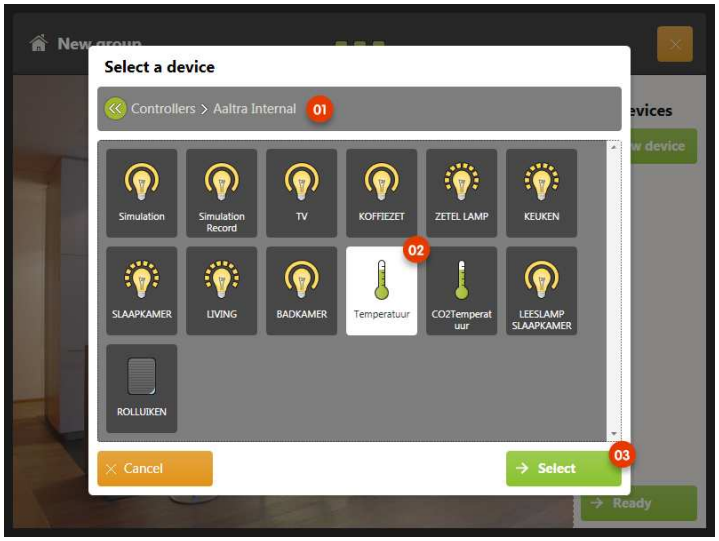


01: If the chosen image is not right you can still select another one by clicking the *change* button.
02: Click next step to confirm your image choice

When you confirmed your image, you can start to add devices to the group. You can choose to add these devices in a certain place of the image, or without dragging. In case you have not dragged the icon to a certain location, the icons are shown next to each other.



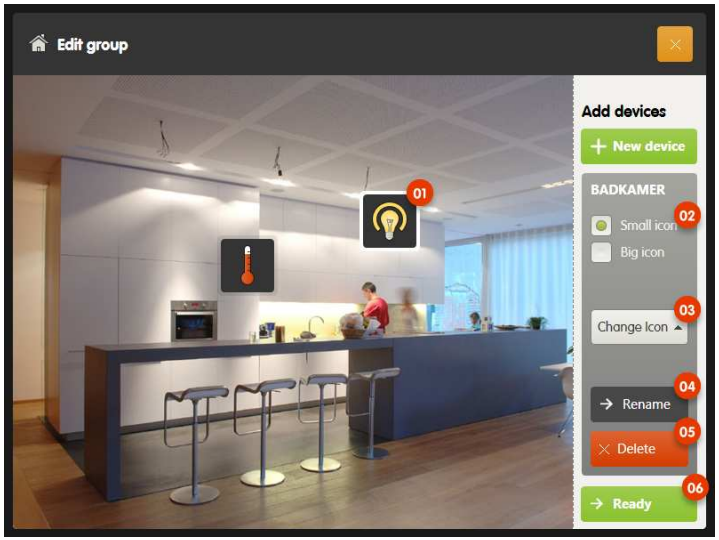
01: Click the *new device* button to add a new device to your group



Select the device you want to add. Output devices will be grouped per controller. Cameras and other devices non controller devices will be found on the highest level.
Toggle outputs are shown as a lamp, you can change the icon as soon as it is added.

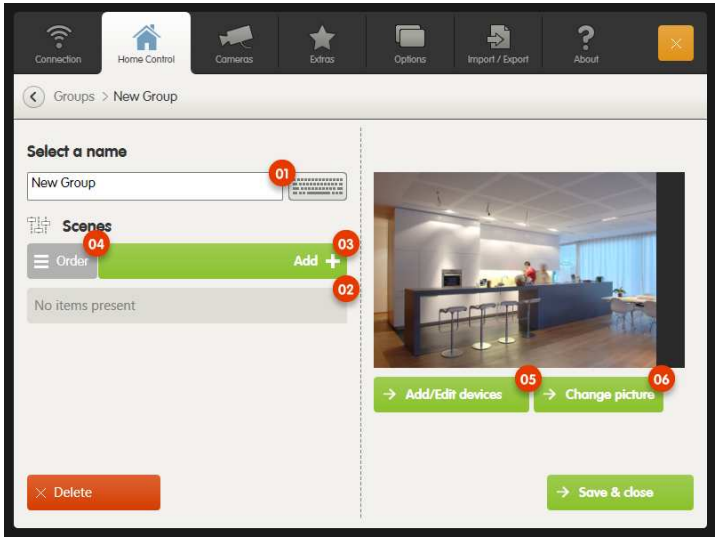
01: The directory path showing the current controller you are searching on. Click *CONTROLLERS* to go back to the controller overiew.
02: Select a device.
03: Click the *SELECT* button to confirm.

The devices within the controller depend on the latest database downloaded from the controller. Be sure to check if the latest database is downloaded in case of irregularities.



01: The new device will be selected (white border). You can drag and drop it to the desired location.
02: You can choose a small or a big icon.
03: When adding an on/off device you will be given the option to define if it is a light, a power plug, a door sensor or a window sensor.
04: You can also rename the device if the current name is not correct or clear enough.
05: The *delete* button will remove the device from the group, but not from the controller.
06: When all devices are added to the group, click the *ready* button to finalise.

When adding devices to the group is done, the wizard closes and redirects you to the detail page of the group. You can enter a new name for the group and choose to add scenes.
The scenes are shown in the right of the screen when the group is shown in the main window; therefore it is recommended to only add relevant scenes to the group.



01: Name of the group
02: List of the scenes belonging to this group
03: Add a new scene to the group
04: Change the order the scenes
05: Add or edit the devices in this group
06: Change the background image
07: Delete the group and all its settings – this cannot be undone
08: After making any changes to the group you must always save them by clicking the *save* & *close* button

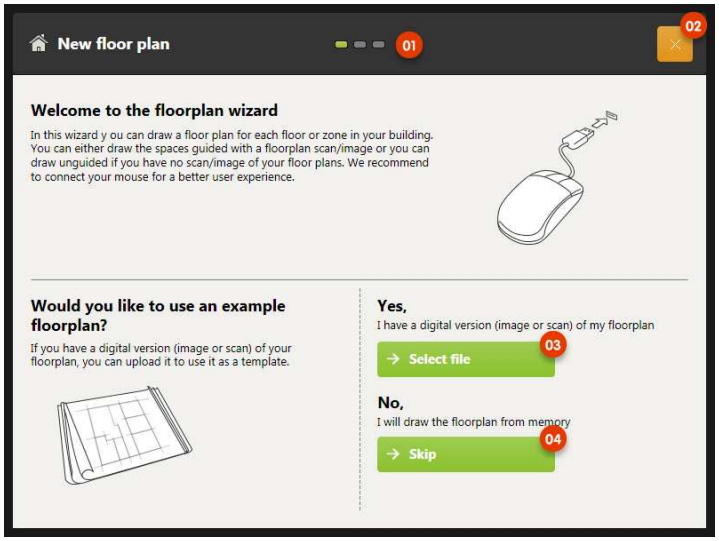
5.2.2. Add floor plan

A floor plan helps you to find the desired devices quicker in a very user friendly way. The advantage of a floor plan is that it is drawn based on vectors, which means that when the floor plan is shown onto a larger scale resolution screen, there is no loss of quality, whereas group backgrounds have a limited amount of resolution.
You can choose to draw a floor plan based on a digital version of the floor plan (scan or image). If you are working on a touch screen device, it's advised to connect you mouse before you continue this wizard.

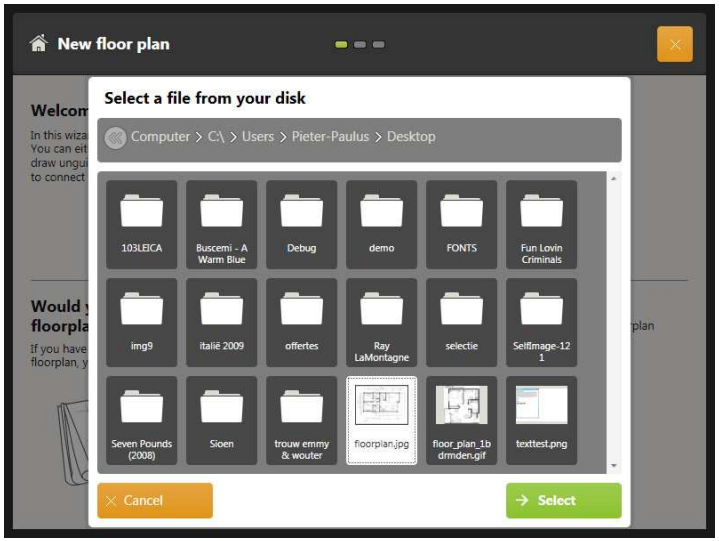
5.2.2.1. Selecting an example floor plan

When adding a floor plan you can choose to use an existing floor plan as a drawing guide. This floor plan can be uploaded as an image file with extension .jpg, .png, .bmp or .gif.

If you have no example floor plan to start from you skip this step.


New floor plan
01
02
Welcome to the floorplan wizard
In this wizard y ou can draw a floor plan for each floor or zone in your building. You can either draw the spaces guided with a floorplan scan/image or you can draw unguided if you have no scan/image of your floor plans. We recommend to connect your mouse for a better user experience.
Would you like to use an example floorplan?
If you have a digital version (image or scan) of your floorplan, you can upload it to use it as a template.
Yes,
I have a digital version (image or scan) of my floorplan
Select file
03
No,
I will draw the floorplan from memory
Skip
04

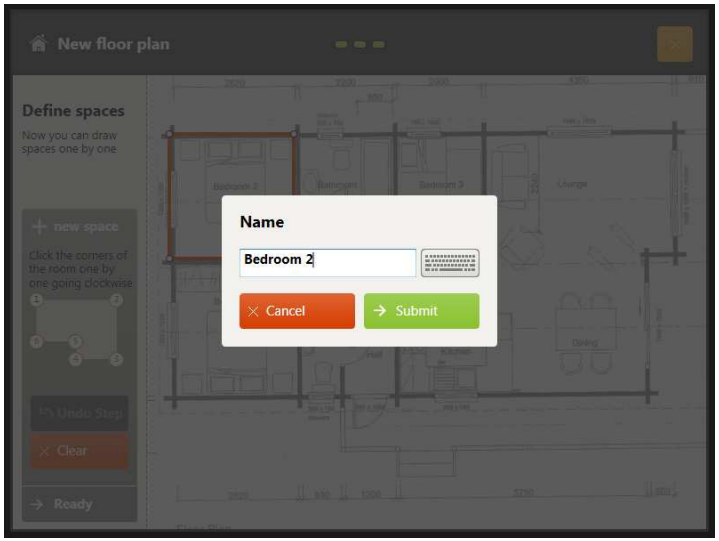
01: Progress indicator
02: Close the wizard. All progress will be lost.
03: Select a floor plan as a drawing guide
04: Skip the floor plan upload

	Select an image to use as a floor plan example from your local pc.
	01: If the chosen image is not ok you can still select another one by clicking the *change* button. **02:** You can scale the image up and down by clicking the *plus* and *minus* buttons. **03:** If floor plan is not exactly horizontally and vertically aligned you can rotate it by clicking the *rotate* buttons, clockwise or counter clockwise. **04:** When the image is placed correct click next step to continue.

5.2.2.2. Draw a new space

When you are drawing the rooms of your level, the software will snap your walls to an invisible dynamic grid. This means that your walls and corners will snap nicely to each other in order to end up with a good floor plan.

	01: Clicking the *new space* button will start the drawing mode.
	01: You can draw a space drawn by clicking each corner of the space in the same direction (clockwise or counter clockwise). The space should always be close by ending the line on the same point where you started. Each corner will be automatically aligned with the other walls to create perfect vertical or horizontal walls. **02:** If you misplaced a corner you can click the *undo step* button to undo your latest steps. **03:** To completely erase the drawn walls click the *clear* button. **04:** When the space is closed you can save the space by clicking the *ready* button.

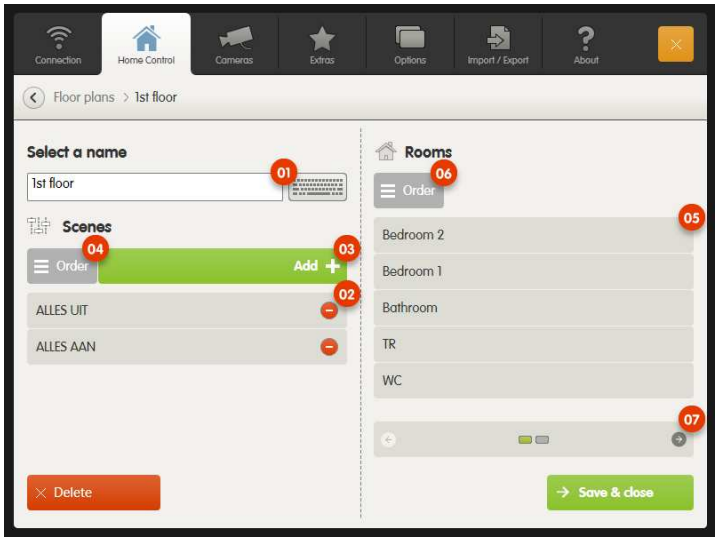
	**01:** Finally you can give the new space a name which will appear in the centre of the room.

Continue these steps until every space on the floor plan is drawn.

	01: When every space is drawn you can go to the next step.

5.2.2.3. Editing floor plan

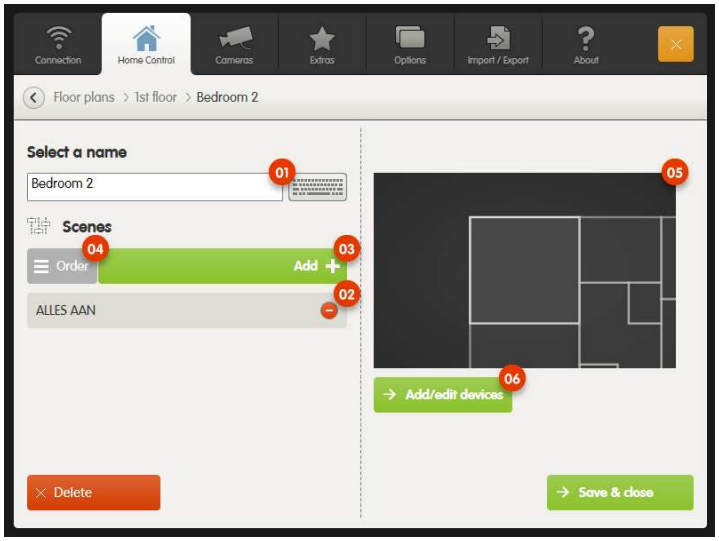
When the drawing of the floor plan is finished you can give it a name and start adding devices and scenes to the rooms.



01: Name of the floor plan.
02: List of the scenes linked to the floor plan.
03: Add a scene to this floor plan.
04: By clicking the *order* button you can change the order of the scenes in the list
05: List of the spaces on this floor plan. By clicking an item in the list, the detail page of the item will open.
06: By clicking the *order* button you can change the order of the rooms in the list.
07: If the list is longer than the available height a scrollbar will appear.

5.2.2.4. Editing room details

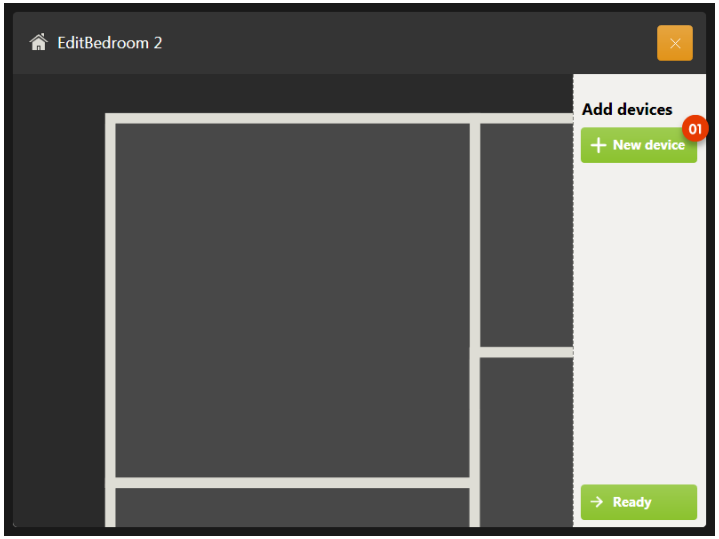
In each space you can add devices and scenes which will appear when you click on the room to zoom in.

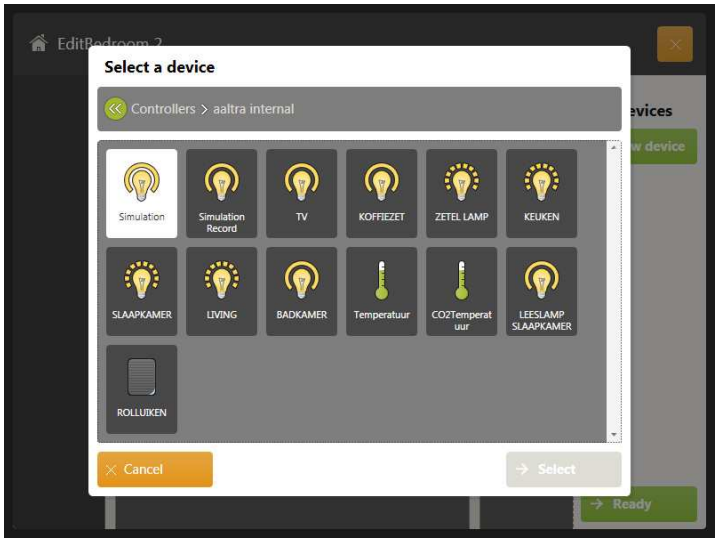


01: Name of the space
02: List of the scenes linked to the space.
03: Add a scene to this space.
04: By clicking the *order* button you can change the order of the scenes in the list.
05: Illustration of the space
06: Add or edit the devices in this space

5.2.2.5. Add devices to a space

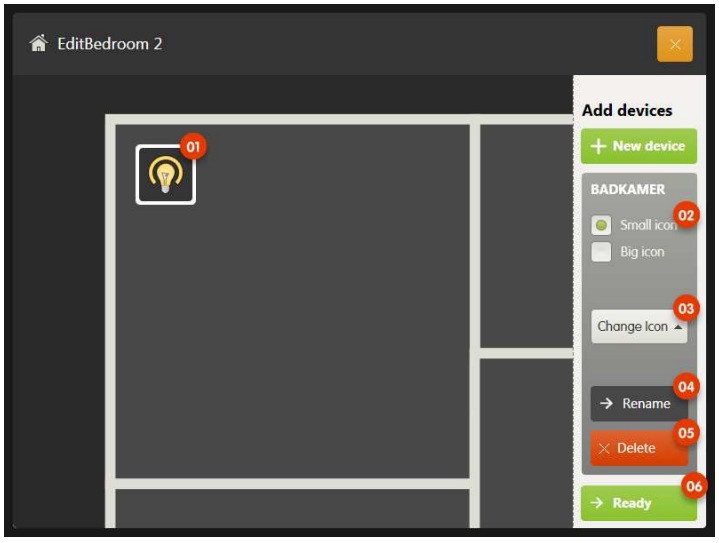
The procedure to add devices to the room are the same as adding devices to a group. You can choose a device from a controller and drag and drop it to the right location.

	**01:** Add a new device



Select the device you want to add. Output devices will be grouped per controller. Cameras and other devices non controller devices will be found on the highest level.
Toggle outputs are shown as a lamp, you can change the icon as soon as it is added.

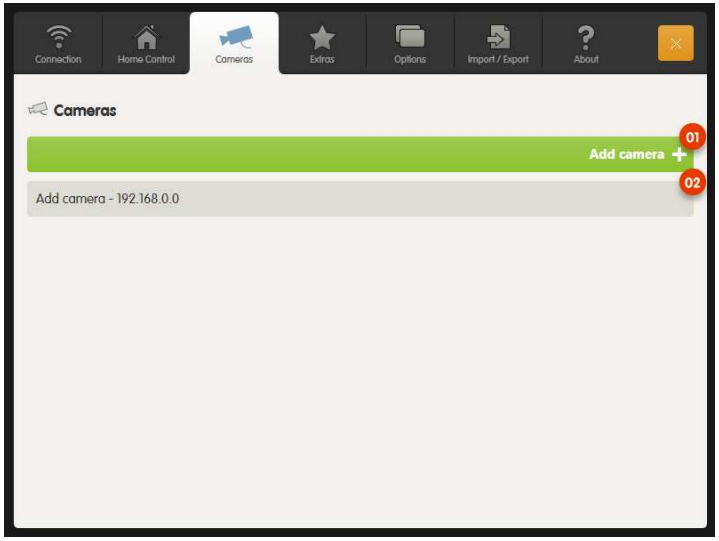
The devices within the controller depend on the latest database downloaded from the controller. Be sure to check if the latest database is downloaded in case of irregularities.



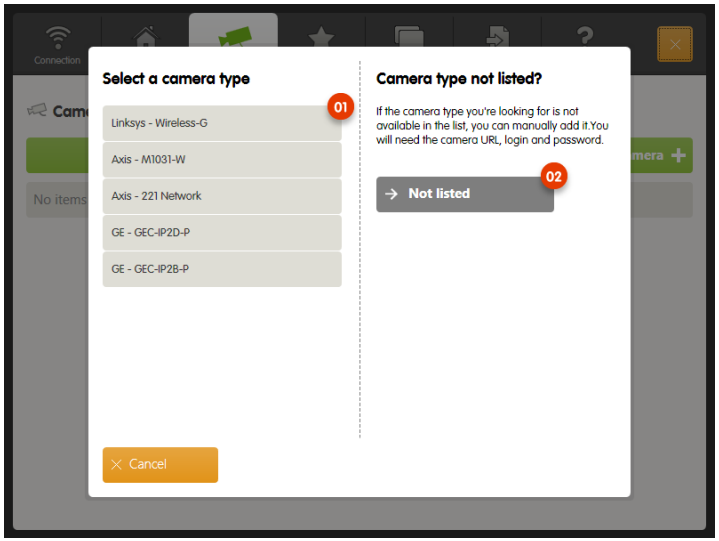
01: The new device will be selected (white border). You can drag and drop it to the desired location.
02: You can choose a small or a big icon.
03: When adding an on/off device you will be given the option to define if it is a light, a power plug, a door sensor or a window sensor.
04: You can also rename the device if the current name is not correct or clear enough.
05: The *delete* button will remove the device from the group, but not from the controller.
06: When all devices are added to the group, click the *ready* button to finalise.

5.3. Cameras

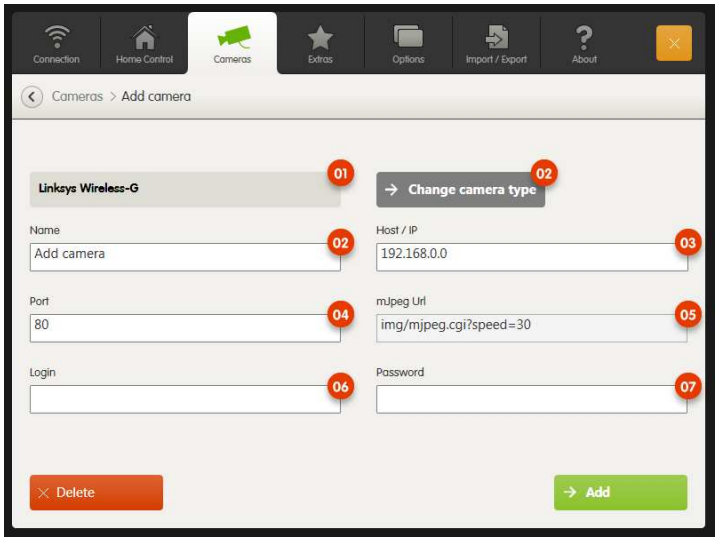
You can add your IP cameras to the software. When the camera type is not listed and you want to add a custom camera, you have to be sure that your IP camera is configured to show MJPEG image streams and that you know the MJPEG url. You can add these cameras to groups or rooms in floor plans.



01: Click the *add camera* button to add a new camera
02: List of cameras already added to the system

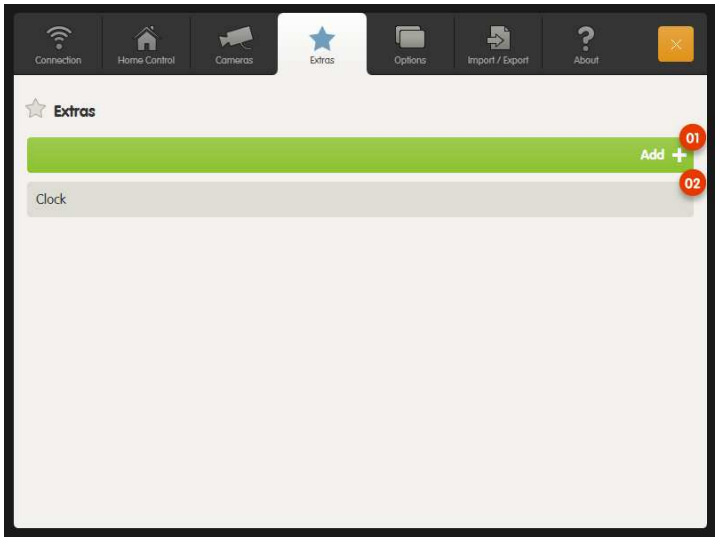

Select a camera type
01
Linksys - Wireless-G
Axis - M1031-W
Axis - 221 Network
GE - GEC-IP2D-P
GE - GEC-IP2B-P
Camera type not listed?
If the camera type you're looking for is not available in the list, you can manually add it.You will need the camera URL, login and password.
02
Not listed
Cancel

01: List of known camera types. If your camera type is listed, you can select it from the list.
02: If your camera type you can add it by clicking the *not listed* button



01: Selected camera type
02: Name of the camera
03: The URL or IP where your camera can be found
04: Port number
05: Motion jpeg URL
06: Login (leave blank if your camera is not password protected)
07: Password (leave blank if your camera is not password protected)

5.4. Extras



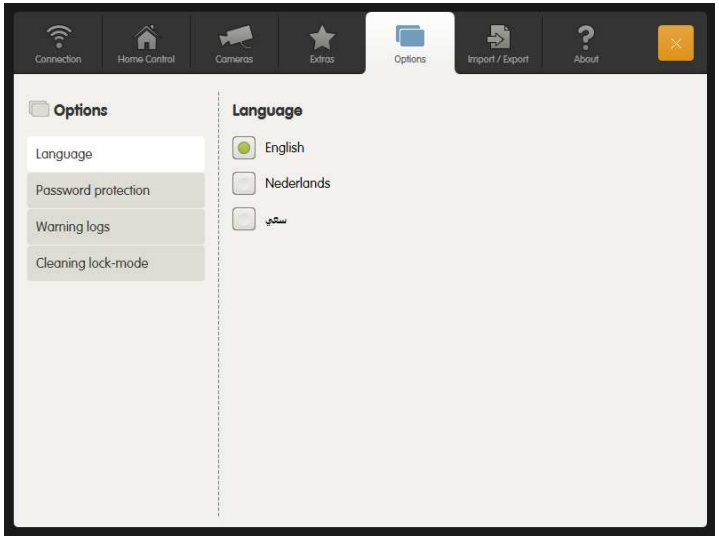
01: Click the *add* button to select a new plug-in.
02: List of plug-ins already added to the system.

Select a plugin file from you local PC.

5.5. Options

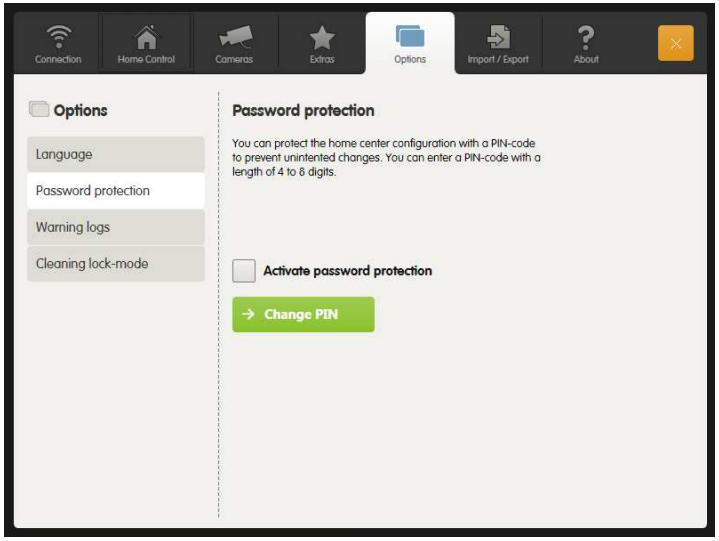
You can choose to configure and see additional options to the configuration of the software. These options include language, password protection, warning and event logs and the cleaning lock-mode.

5.5.1. Language

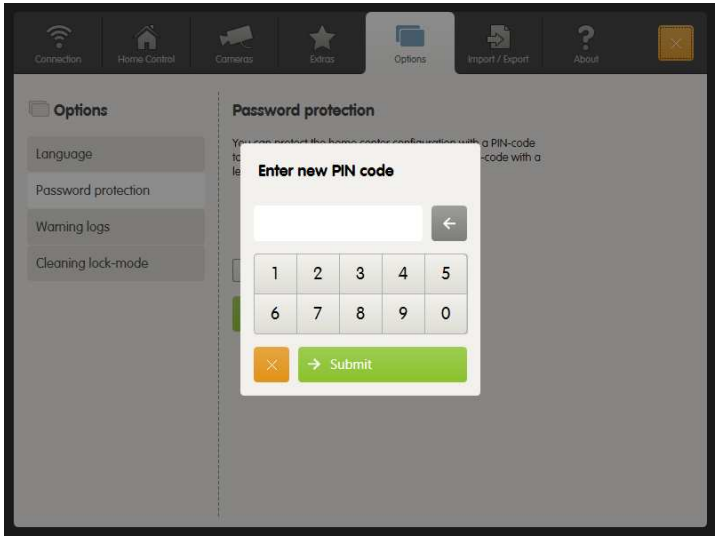


In order to have the software in your desired language, you can choose the language from the radio button list. As soon as a language is selected, the text is changed to this language.

5.5.2. Password protection

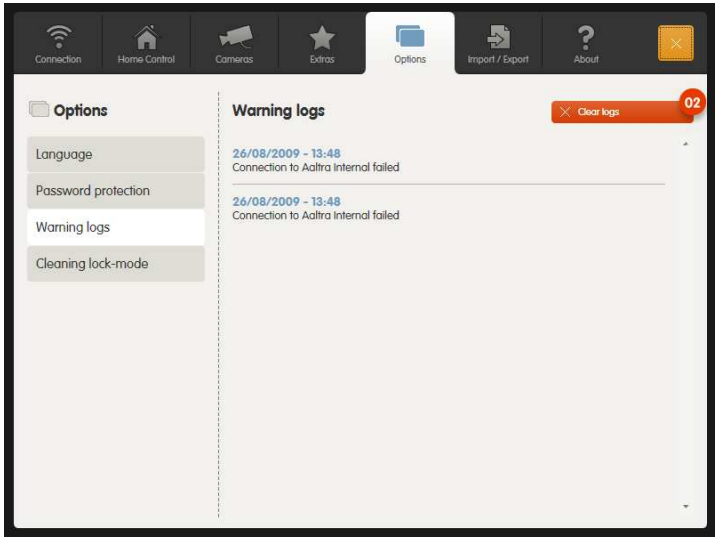


The Software configuration can be protected with a PIN code to prevent unauthorised people to change the configuration, or to prevent from unintended changes.
Check the checkbox to activate the PIN code.



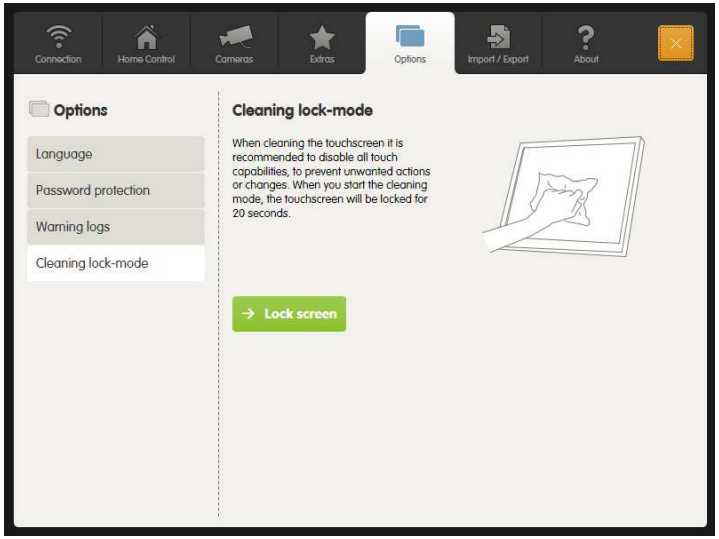
Enter your PIN code twice to activate.

5.5.3. Warning logs



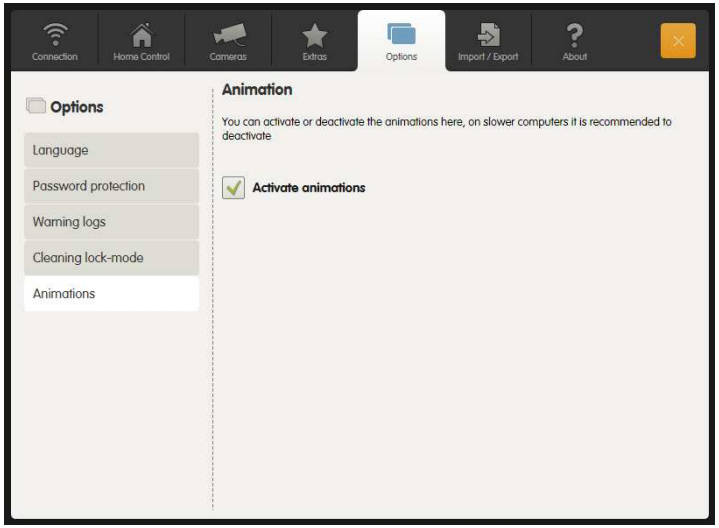
Whenever a message appears on the software, it will be logged into this page. When the list becomes to long it can be cleared by clicking the *clear logs* button.

5.5.4. Cleaning mode lock



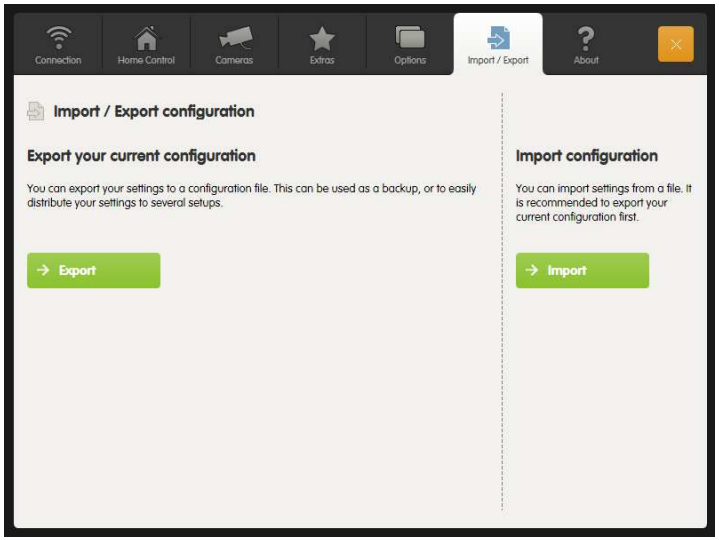
When a touch screen needs to be cleaned it is advised to lock the screen to prevent unintended actions to be made. This can be done by clicking the *lock screen* button. This will lock the screen completely for 20 seconds. Afterwards the software will activate automatically again.

5.5.5. Animations



Animations can be disabled to gain better performance on slower computers. The detail dialogs won't zoom and fade in, the zoom animation on the floor plan will not be disabled by this feature.

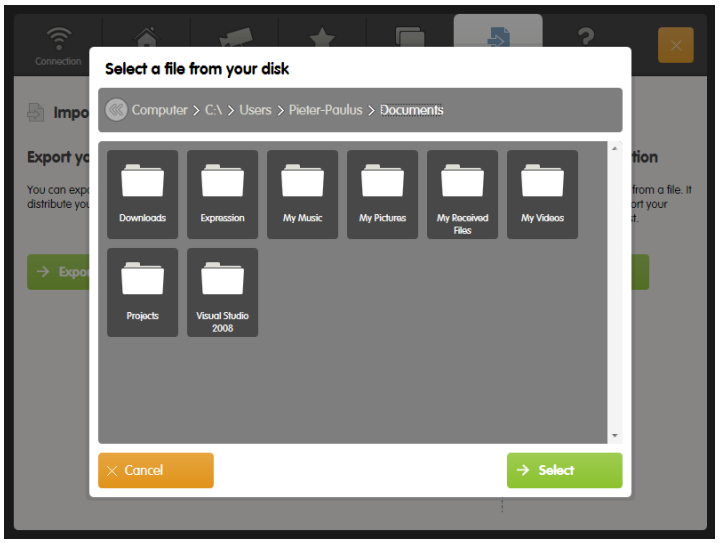
5.6. Import / Export


Connection
Home Control
Cameras
Extras
Options
Import / Export
About
Import / Export configuration
Export your current configuration
You can export your settings to a configuration file. This can be used as a backup, or to easily distribute your settings to several setups.
Export
Import configuration
You can import settings from a file. It is recommended to export your current configuration first.
Import

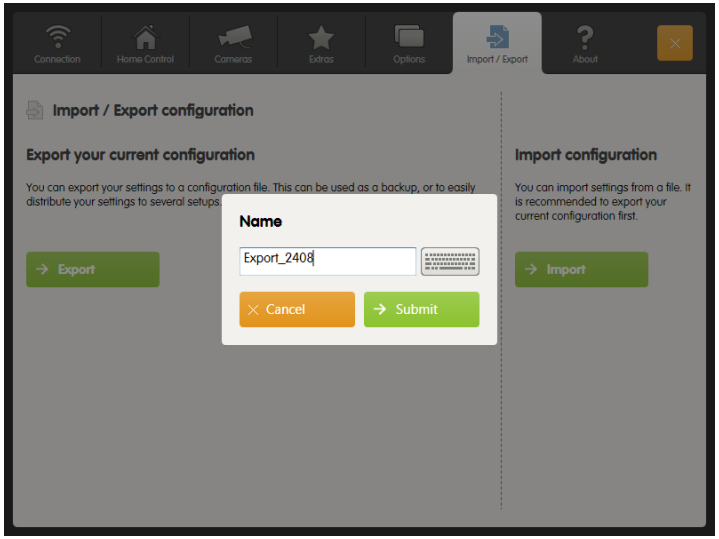
When your software is completely configured you might want to take a backup for safety reasons. Or you can export your configuration to import it into another installation of the software on another PC.

It is recommended that you take a backup of your whole configuration as soon as it is finished. This backup can be restored at any point of time in case of data loss or new software setups.

5.6.1. Export data

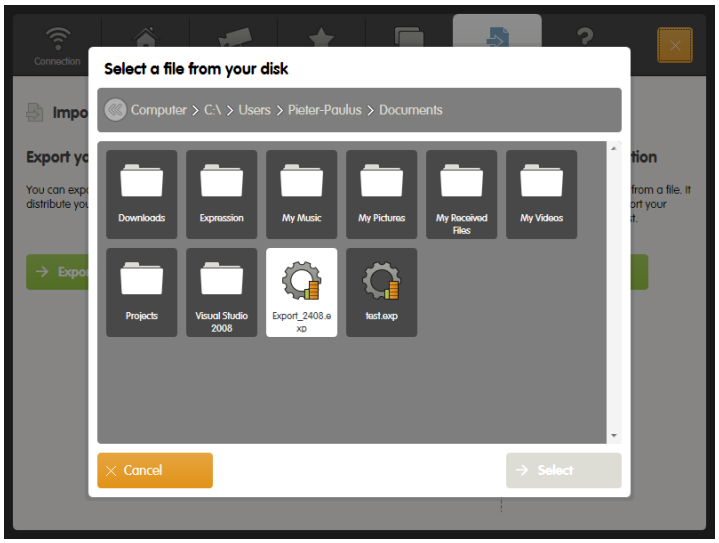


When you want to export your configuration you will be asked to choose a location where you want to save the export file.
This location can be your local hard drive but also a USB stick or mapped network drive that you plug into your computer.

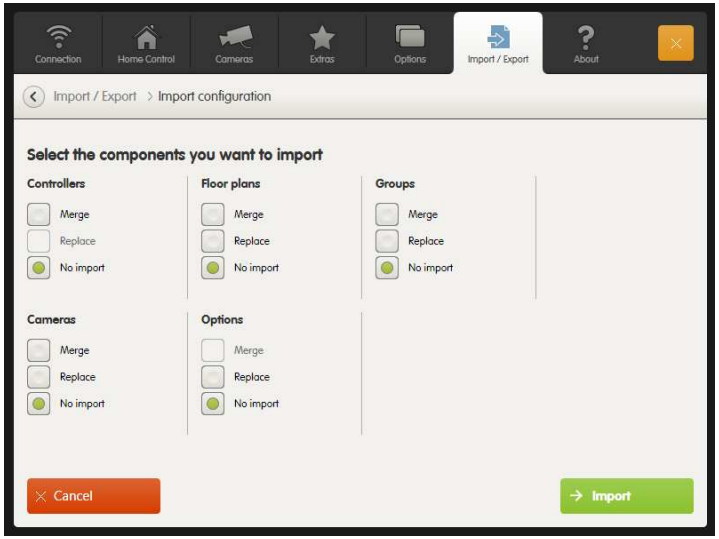


And you will be asked to give the configuration file a name.

5.6.1. Import data



To import data you must first select the configuration file of your choice.



Then you can choose witch elements of the software configuration you want to import. For each element you will be able to choose to either:

- Merge the data: this means it will not override the current data in your software
- Replace the data: this means the current data will be removed and replace with the data from the import file.

Importing floor plans and/or groups implements the controller info, and the cameras have to be imported ass well.

6. FAQ